Orion Tamas King

EDUCATION

Saratoga High School, Saratoga, California — 2022 - Present
GPA: 3.9 (unweighted) / 4.1 (weighted)
Media Arts Program (MAP) — Rigorous interdisciplinary program;
Managed multimedia projects including short films and documentaries.

De Anza College, Cupertino, California — 2023 - Present
Dual enrollment in Computer Science (C++) and Japanese (1 & 2).

Foothill College, Los Altos, California — 2024 - 2025
Enrolled in intermediate Japanese (Japanese 3).

West Valley College, Saratoga, California — 2024 - 2025
Studying Java and computer science through dual enrollment.

Carnegie Mellon University - National High School Game Academy
— Summer 2025
Engaged in multidisciplinary team-based game development emphasizing
collaboration. Contributed to the creation of two original game prototypes
from concept and pitch presentation to playable finished game.

UCLA - Game Lab Summer Institute — Summer 2024
Engaged in courses covering game design, character animation, world-
building, and programming using tools like Unity and After Effects.

University of Rochester— Summer 2023   Online
course in game design principles and development workflows.

EXPERIENCE

Barista, Sharetea; Los Gatos, California — 2023 - 2024
Executed in a fast-paced environment preparing and serving beverages.
Maintained professional communication with colleagues and
demonstrated reliability through consistent, on-time attendance.

AWARDS

Saratoga High School MSET Hackathon, 2nd Place — 2024

Rochester Institute of Technology Computing Award — 2025

Scholar of Distinction Award — 2023

SMASH'N Award Nominee — 2024

ACTIVITIES AND LEADERSHIP EXPERIENCE

Instructor, Steel City Coders

Tutor, Falcon Peer Tutoring

President, Vice President, Secretary, Boys Team Charity

Teaching Assistant, AP Computer Science

Vice President, Media Arts Program

Tech Commission Officer, Leadership

President, Game Design Club

CONTACT INFORMATION

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San Jose, CA

SKILLS

- Communication
- Graphic Design
- Leadership
- Presentations
- Scheduling Coordination
- Programs
  - Adobe Animate
  - Adobe Substance 3D Painter
  - After Effects
  - Gamemaker Studio
  - Illustrator
  - Photoshop
  - Premiere Pro
  - Maya
  - Unity Engine
- Programming Languages
  - C#
  - C++
  - Java
  - Python

INTERESTS

Designing and Developing Games

Orchestra and Band - String Bass

Rock Climbing

Soccer - Goal Keeper

Ultimate Frisbee

LANGUAGES

English - Fluent

Japanese – Intermediate (conversational)